1. To make a side-scrolling game, what blocks do I need to use to make sprites move left and right when using the arrow keys?

2. Within the x and y axis, which direction will the coordinates (100,-50) be?

3. To make characters turn left and right when moving in a direction, what is the best way to achieve this?

4. I want a sprite to be hidden behind certain objects and appear when found. What do I need to use to achieve this?

5. I want my project to stop running once 20 seconds have passed and reset when I click on a sprite. How do I achieve this?

6. I want my sprite to be able to mimic a jumping animation. What blocks will I use to create this effect?

7. I want to create a quiz where if players do not answer the question in time, the game ends. What blocks will I need to use to create this?

8. How can I make different sprites appear at different times when create a sidescroller project?